

Ropes and Rigging - England to Australia



Finish

You have arrived safely in Australia

46 Fever on board. Cannot dock.



45

44 This head wind uses a lot of coal.



43

42

41 Fire in the kitchen!



40

32

33

34

35

36 Man overboard

37

38 Weevils in the bread!

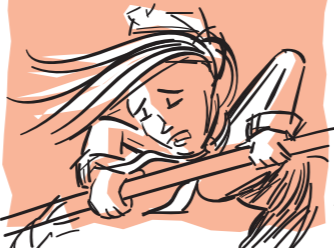
39

31 Captain Gray throws a party



30

29 Sea sickness



28 South West gale in your favour



27

26 New supplies of fresh fruit



25

24

16

17

18

19

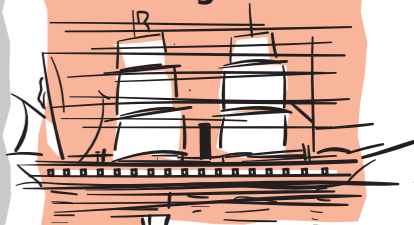
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21 Low on coal, return to St Helena for new supplies



22

23 Can't navigate in this fog



15 New baby!

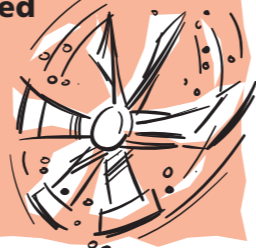


14

13 Breakout of measles



12 Engines at full speed



11

10

9

8

Start

Throw the dice to set off from England

1

2

3

4

5 You have engines. They don't!



6

7 Catch a porpoise. (Let's have lunch!)



Rules

Four to six players. Throw a dice to start. If you land on "rigging", go up. if you land on a "rope", go down. The first one to reach Australia wins the game.